

Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

Rules and Information:

Team A

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. Player can play twice, but 2nd game is defaulted.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Team B

Blessed R They Kate Shelver (027 227 6419) Points after last round: 11 Place: 2=	
Players (1=strongest etc)	Score
1. Pat	36
2. cale	835 V
3. Jade	36 -
4. Gasby	23,
Team Points	Points
1 point for each win (max 4 points)	Z
1 point for having a full team	1
1 point for having a female player	1
1 point for having an inexperienced player marked as (IP)	

Players (1=strongest etc)	Score
1. Jacinta	37
2. Leah	37
3. Pricola	31
4. Peter	20
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	1
1 point for having a female player	1
1 point for having an inexperienced player marked as (IP)	1

TEAM TOTAL	POINTS	_
Captain sign 🖎	Gets.	

TEAM TOTAL POINTS	5
Captain sign 🖎	

6pm Court 2

Instructions to Captains / Team Leader:

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Rules and Information:

TEAM TOTAL POINTS

Captain sign 🖎

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. Player can play twice, but 2nd game is defaulted.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

eam A Team B			
Here for Beer Allan Roukema (027 265 6694) Points after last round: 7 Place: 11= Hot Toddies Louise Hammerton (021 485 801) Points after last round: 11 Place: 2=			
Players (1=strongest etc)	Score	Players (1=strongest etc)	Score
1. Alan	45	1. Javahar RayMore	49.
2. Mattew.	36	2. Laudian -	37
3. Tood.	25	3. Sa-	32.
4. Ledmand	29	4. Hamish.	33
Team Points	Points	Team Points	Points
1 point for each win (max 4 points)	0	1 point for each win (max 4 points)	4
1 point for having a full team	1	1 point for having a full team	Φ
1 point for having a female player	0	1 point for having a female player	0.
1 point for having an inexperienced player marked as (IP)	l	1 point for having an inexperienced player marked as (IP)	0

Organiser: please give or email all sheets to Brent Gribbon (brent@attivo.co.nz) at the end of the night.

TEAM TOTAL POINTS

6pm Court 3

Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

Rules and Information:

TEAM TOTAL POINTS

Captain sign 🖎

Team A

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. Player can play twice, but 2nd game is defaulted.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Team B

Campbells Warriors Rod Campbell (021 280 6288) Points after last round: 8 Place: 9=		McKechnies Laggers Carly Gau (027 534 4427) Points after last round: 11 Place: 2=	
Players (1=strongest etc)	Score	Players (1=strongest etc)	Score
1. LUM F	31	1. Geof Vay Winkle	37 .
2. Maft	19.	2. Henry Katers	20.
3. Mile	27	3. SONMY	38.
4. Kath. F	43	4. Jason Van Winks	44.
Team Points	Points	Team Points	Points
1 point for each win (max 4 points)	0	1 point for each win (max 4 points)	4
1 point for having a full team	1	1 point for having a full team)
1 point for having a female player	1	1 point for having a female player	0
1 point for having an inexperienced player marked as (IP)	0	1 point for having an inexperienced player marked as (IP)	0

Organiser: please give or email all sheets to Brent Gribbon (brent@attivo.co.nz) at the end of the night.

TEAM TOTAL POINTS

6pm Court 4

Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

Rules and Information:

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. Player can play twice, but 2nd game is defaulted.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Team A Govett Quilliam Alex Laurenson (768 3723) Points after last round: 7 Place: 11=	- 4	Team B Tinny Bunch Chelsea Aim (027 404 5 Points after last round: 7 Place:
Players (1=strongest etc)	Score	Players (1=stronge
1. (ivi+	23/	1. Chelsea
2. Sam	\$39V	2. Milea
3. Will	29	3. Ash
4. Alex	35 V	4. Yana
Team Points	Points	Team Points
1 point for each win (max 4 points)	BS	1 point for each win (max 4
1 point for having a full team	1	1 point for having a full tear
1 point for having a female player	1	1 point for having a female
1 point for having an inexperienced player marked as (IP)	1	1 point for having an inexperimental as (IP)

Players (1=strongest etc)	Score
1. Chelsea	23
2. Milea	37
3. Ash	33
4. Yana	32
Team Points	Points
1 point for each win (max 4 points)	Z
1 point for having a full team	1
1 point for having a female player	1
1 point for having an inexperienced player marked as (IP)	1

TEAM TOTAL POINTS	1
Captain sign 🔼	6

TEAM TOTAL POINTS Captain sign 🖎



6pm Court 5

Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
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- 4. When finished, work out total points, sign sheet and return to league coordinator

Rules and Information:

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. Player can play twice, but 2nd game is defaulted.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Team A Ninjas Amy Simpson (755 9496) Points after last round: 10 Place: 5=		Team B Jeremys Joiners Jeremy Powell (027 457 7082) Points after last round: 10 Place: 5=	
Players (1=strongest etc)	Score	Players (1=strongest etc)	Score
1. Jayda.	V	1. Jeanter Joe	Del
2. Tony Amy	30	2. Gary	32
3. Kyle	44	3. kade	41
4. Jasan	50	4. Adam	58
Team Points	Points	Team Points	Points
1 point for each win (max 4 points)	12	1 point for each win (max 4 points)	2
1 point for having a full team	1	1 point for having a full team	0
1 point for having a female player	\	1 point for having a female player	0
1 point for having an inexperienced player marked as (IP)	1,	1 point for having an inexperienced player marked as (IP)	١

TEAM TOTAL P	OINTS
Captain sign 🕿 🥄	

TEAM TOTAL POINTS	2
Captain sign 🖎	13

7pm Court 2

Instructions to Captains / Team Leader:

- 1. Write player names in order of ability (1 = strongest)
- 2. Mark Females as (F) and Inexperienced Players as (IP)
- 3. Write game scores next to players names (no draws play extra point if required)
- 4. When finished, work out total points, sign sheet and return to league coordinator

Rules and Information:

Spotswood College

Leighton Upson (027 777 8147)

Team A

- 1. Play continuously for 15 minutes, a point per rally.
- 2. If a player gets 10 points ahead, the other player is given 10 points to catch up.
- 3. No draws -play one more point to determine winner if required.
- 4. Player can play twice, but 2nd game is defaulted.
- 5. If a #4 player is not inexperienced (F grade or below), game goes to other player.

Team B

KCL Property

Points after last round: 3 Place: 18		
Players (1=strongest etc)	Score	
1. Leighton	26	
2. Rebecca	31	
3. Chris K (1)	33	
4. martyni	50	
Team Points	Points	
1 point for each win (max 4 points)	1	
1 point for having a full team	Ţ	
1 point for having a female player	١	
1 point for having an inexperienced player marked as (IP)	1	

Jenni White (027 463 4620/759 8689) Points after last round: 13 Place: 1 Players (1=strongest etc) 1. Gae 27. 2. Jenni White (027 463 4620/759 8689) Points 33. 3. Jenni White (027 463 4620/759 8689) Points 33. 3. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 33. 4. Jenni White (027 463 4620/759 8689) Points 34. 1 point for each win (max 4 points) 1 point for having a female player 1 point for having an inexperienced player marked as (IP)

TEAM TOTAL POINTS	11	TEAM TOTAL POINTS	
Captain sign 🖎	4,	Captain sign Samu	6

7pm Court 3

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Rules and Information:

Methanex Raqueteers

Team A

- 1. Play continuously for 15 minutes, a point per rally.
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Team B

Kelly Gates (021 156 2821) Points after last round: 8 Place: 9=	1
Players (1=strongest etc)	Score
1. Denald	29.
2. Nicle	44
3. Laydee	30.
4. Kelly	37
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	1
1 point for having a female player	
1 point for having an inexperienced player marked as (IP)	1

Rebecca Willy (027 465 8627) Points after last round: 4 Place: 17	
Players (1=strongest etc)	Score
1. Rebecca Willy	20
2. Ashley	51.
3. Steve	21
4. Kane	45.
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	1
1 point for having a female player	1
1 point for having an inexperienced player marked as (IP)	- (

Fat Kids R Harder to Kidnap

TEAM TOTAL POINTS	4
Captain sign 🖎	(5

TEAM TOTAL POINTS

Captain sign 🖎

15

7pm Court 4

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	Team B			
	Staples Rodway Bean			
Cape Crusaders Peter Van der Beek (027 216 7464) Points after last round: 10 Place: 5=				
	Tony Gwyther (021 289 2026) Points after last round: 9 Place: 8			
Score	Players (1=strongest etc)	Score		
	1.			
	2.			
	3.			
	4.			
Points	Team Points	Points		
	1 point for each win (max 4 points)			
	1 point for having a full team			
	1 point for having a female player			
	1 point for having an inexperienced player marked as (IP)			
		Staples Rodway Bean Counters Tony Gwyther (021 289 2026) Points after last round: 9 Place: 8 Score Players (1=strongest etc) 1. 2. 3. 4. Points Team Points 1 point for each win (max 4 points) 1 point for having a full team 1 point for having a female player 1 point for having an inexperienced player		

TEAM TOTAL POINTS

7pm Court 5

Score

Points

1

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The Munch Bunch Duane Cameron (027 450 1266) Points after last round: 7 Place: 11=		Whole Lotta Love Dan Love (027 728 0772) Points after last round: 7 Place: 11=
Players (1=strongest etc)	Score	Players (1=strongest etc)
1. STEVE	27	1. DAN
2. HAMISH	31	2. MARK
3. TAMARA	26	3. TRACEY
4.		4.
Team Points	Points	Team Points
1 point for each win (max 4 points)	2	1 point for each win (max 4 points)
1 point for having a full team	_	1 point for having a full team
1 point for having a female player	1	1 point for having a female player
1 point for having an inexperienced player marked as (IP)	1	1 point for having an inexperienced player marked as (IP)

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